

Benjamin Bouvier

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Senior Fullstack Developer with over 10 years of experience in designing and deploying web, mobile, and cloud applications used by hundreds of thousands of users. Specialized in modern frontend technologies (React, Next.js, Ionic) and scalable backend systems (Node.js, GCP, AWS). I have led projects combining technical innovation with measurable user impact. Passionate about modern architectures, I focus on delivering scalable and high-performance solutions, balancing technical requirements with user experience.

ACHIEVEMENTS

- **Knockk** : Orchestrated a multidisciplinary team to launch a social platform with **500K+ users** and **1.7M real-life connections**.
[Learn more at Knockk](#).
- **EA Games** : Automated the production of multilingual video trailers with region-specific restrictions (PEGI, ESRB), reducing delivery time from **days to hours** using Node.js and ExtendScript.
- **Goodwall** : Led the development of a platform connecting **1M+ users**, contributing to a **\$6M** seed funding round.

EXPERIENCE

Knockk

Senior Fullstack Developer - Co-founder

Lyon, France

Nov 2020 - Present

Results : 500K+ users, 1.7M connections facilitated, and an average 4.5/5 rating on app stores.

- Orchestrated product strategy and operational management to design and launch a social platform with 500K+ users and 1.7M real-life connections facilitated.
- Designed and implemented the entire backend using a serverless, event-driven cloud architecture (Node.js, GCP Pub/Sub, Cloud Functions/Run), optimized for scalability and high-performance workloads.
- Developed the full web interfaces and shared web pages for mobile apps, reducing development time and ensuring a seamless user experience across web, iOS, and Android platforms.
- Managed technical and business priorities, overseeing partnerships, clients, and user growth to support the rapid scale-up of the platform.

Wide Agency

Frontend and Mobile Engineer

Geneva, Switzerland

Jan 2017 - Dec 2021

Designed and delivered high-impact web and mobile applications for major clients including EA Games, Nespresso, EasyGym (EasyJet), and Pictet, improving customer engagement and operational efficiency.

- **EasyGym (EasyJet)**: Launched a hybrid Ionic app to automate gym access and class bookings, increasing customer satisfaction.
- **EA Games**: Developed a business application to automate multilingual video production, reducing time-to-market with Node.js and Adobe ExtendScript.
- **Transports Lausannois**: Created a hybrid Ionic app, enhancing subscriber engagement through benefits with partner establishments.
- **Pictet**: Developed a secure and intuitive client space using React/Nuxt, serving thousands of users.
- **Nespresso**: Maintained and optimized React-based web applications, improving performance and stability.

Goodwall

Lead Developer

Geneva, Switzerland

Feb 2014 - Jan 2017

Results : 1M+ users, 16K active schools, and \$6M seed funding raised.

- Led the web development team, overseeing architecture, design, development, and deployment of platforms.
- Implemented Agile methodologies, improving efficiency and collaboration within a multicultural team.
- Ensured code stability and scalability through robust guidelines and unit tests.

Pubble

Frontend Engineer

San Francisco, USA

Jul 2013 - Oct 2013

Deployed a messaging plugin prototype, showcased at conferences and startup fairs

SKILLS

- **Frontend & Mobile** : React, React Native, Next.js, Nuxt, Vue.js, Angular, Ionic, Tailwind CSS.
- **Backend & Cloud** : Node.js, Express.js, GCP (Pub/Sub, Cloud Run, Functions, API Gateway, Cloud Storage), AWS (Lambda, API Gateway, DynamoDB), REST APIs, WebSockets.
- **Databases** : MongoDB, Firestore, SQL, Redis.
- **DevOps & Monitoring** : Exposure to CI/CD pipelines (GitLab CI, Jenkins) and Docker for deployment workflows. Monitoring using GCP Logging and Sentry.
- **Testing & Quality** : Jest, Mocha, Cypress, Sinon.js, ESLint.

EDUCATION

- **Supinfo** | *Master's Degree in Computer Science*
- **Les Gobelins** | *Bachelor's Degree in Computer Science*

2011 – 2013 | San Francisco, USA

2008 – 2011 | Annecy, France